Engine-11: Open Boxes One, Two & Three

1	Arrival Report	"Dispatch, Engine-11 on-scenehouse with fire showingThe address is side-AlphaMedic 19 establish water supplyInitiating Command in the Investigation ModeUpdate to follow."
2	Big-Six Size-up	(Get Team going, investigate all sides, determine Value-Time-Size, list Big Six problems, identify hazards, etc.)
3	Size-Up Report	"Dispatch from Engine-11, updatelarge, two-story lightweight frame housefire floor-2smoke from atticunknown if occupied, also" (Pause for Dispatcher to repeat.)
		"Engine-11 is Transitional, Defensive side-Charley, Offensive from side-Alpha on floor-2."

Note: Unless otherwise directed by Engine-11...Second Engine, first-due Truck, and BC continue to side-A.

Engine-11: Open Box Four

4 Command Post	"Engine-11 establishing Gnarly CommandCommand Post at Engine- 11Gnarly Command is now Offensive from side-Alpha on floor-2, also (<i>pause for Dispatcher to repeat</i>)
	"All apparatus Park, personnel report to Temporary Staging at the Command Post."
Division-A	When (and if) assigned as 'Division-Alpha,' Supervisor immediately obtain acknowledgement by assigned Teams. (use your Status Board script)

Subsequent Arriving Units

As Directed	"at Park, reporting to Staging." (flip Driver's nametag!)
Battalion-31	"Dispatch, Battalion-11 on-sceneupdating Investigation and reporting to the Command Post."

Battalion-11: Assume Command

CP Board	"Dispatch from Battalion-11Battalion-11 has assumed Main Street
BLOCK ONE	Command, Command Post and Temporary Staging now at Battalion-1
BLOCK ONL	Division-A established, also" (Pause for Dispatcher to repeat.)
	"Dispatch a second-alarm, have second alarm apparatus Base at Gnarly
CP Board	and Main, second alarm personnel remain at Base, also"
BLOCK TWO	(pause for Dispatch repeat)
BLOCK IWO	"Power and gasPolice for trafficInvestigatorand an Air Unit,
	also" (pause for Dispatcher to repeat)
CP Board	"Main Street Command is still Offensive from side-A on floor-2start
BLOCK THREE	10-mintue clock."